**Polymorphism** refers to the multiplicity of meanings attached to a single identifier. Polymorphic stands for 'of many forms'. A polymorphic language selects an operation on an object based on the type associated with the object.

Early binding —--> Static Type

Late Binding —---> Dynamic Type

Prt - > display() parent

Multiplicity of behaviour

Member Overloading ++

Copy constructors

Polymorphism

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